

ROCK THE LAKE STICK CURLING RULES

- 1. Each team is comprised of two (2) curlers.
- 2. A coin toss should be done by the teams to determine which team throws first.
- 3. One member of each team stays at each end of the rink and must not cross center ice.
- 4. The two (2) delivering curlers alternately deliver five (5) stones each per end, while their teammates skip at the other end. Then the roles are reversed.
- 5. Each stone must be delivered with a curling or delivery stick and released before the top of the house
- 6. All games are eight (8) ends or forty-five (45) minutes whichever comes first. A horn will be blown when time is almost up (*this horn will also signal the END of the pond hockey games, there is also a horn for the* ¹/₂ *of the hockey games which curlers should ignore and continue playing*). At that time, please finish the end you are playing.
- 7. Sweeping/brushing is not allowed between the hog lines.
- 8. The Free Guard Zone rule is not in effect.
- 9. In the case of a tie, each player will deliver one more stone and the team with a rock closest to the button will be declared the winner.
- 10. If you don't see a scorekeeper volunteer recording the score of your game please make sure the scores get taken up to the Pavilion scoring area.
- 11. Have fun!!

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